Robust and Adaptive Sequential Submodular Optimization

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Abstract—Emerging applications of control, estimation, and machine learning, from target tracking to decentralized model fitting, pose resource constraints that limit which of the available sensors, actuators, or data can be simultaneously used across time. Therefore, many researchers have proposed solutions within discrete optimization frameworks where the optimization is performed over finite sets. By exploiting notions of discrete convexity, such as submodularity, the researchers have been able to provide scalable algorithms with provable suboptimality bounds. In this article, we consider such problems but in adversarial environments, where in every step a number of the chosen elements in the optimization is removed due to failures/attacks. Specifically, we consider for the first time a sequential version of the problem that allows us to observe the failures and adapt, while the attacker also adapts to our response. We call the novel problem robust sequential submodular maximization (RSM). Generally, the problem is computationally hard and no scalable algorithm is known for its solution. However, in this article, we propose robust and adaptive maximization (RAM), the first scalable algorithm. RAM runs in an online fashion, adapting in every step to the history of failures. Also, it guarantees a near-optimal performance, even against any number of failures among the used elements. Particularly, RAM has both provable per-instance a priori bounds and tight and/or optimal a posteriori bounds. Finally, we demonstrate RAM’s near-optimality in simulations across various application scenarios, along with its robustness against several failure types, from worst-case to random.

Index Terms—Algorithm design and analysis, approximation algorithms, autonomous systems, combinatorial mathematics, control, estimation, fault-tolerant systems, mobile robots, multirobot systems.

I. INTRODUCTION

CONTROL, estimation, and machine learning applications of the Internet of Things and autonomous robots [1] require the sequential optimization of systems in scenarios such as follows.

1) Sensor scheduling: An unmanned aerial vehicle (UAV) is assisted for its navigation by on-board and on-ground sensors. Ideally, the UAV would use all available sensors for navigation. However, limited on-board capacity for measurement-processing necessitates a sequential sensor scheduling problem [2]: at each time step, which few sensors should be used for the UAV to effectively navigate itself?

2) Target tracking: A wireless sensor network (WSN) is designated to monitor a mobile target. Limited battery power necessitates a sequential sensor activation problem [3]: at each time step, which few sensors should be activated for the WSN to effectively track the target?

3) Decentralized model fitting: A team of mobile robots collects data to learn the model of an unknown environmental process. The data are transmitted to a fusion center, performing the statistical analysis. Ideally, all robots would transmit their data to the center at the same time. But instead, communication bandwidth constraints necessitate a sequential transmission problem [4]: at each time step, which few robots should transmit their data for the center to effectively learn the model?

Similar applications of sensor and data scheduling, but also of actuator scheduling as well as infrastructure design are studied in [5]–[16]. Particularly, all applications mentioned above require the sequential selection of a few elements, among a finite set of available ones, to optimize performance across multiple steps subject to resource constraints. For example, the target tracking application mentioned above requires the sequential activation of a few sensors across the WSN, to optimize an estimation error subject to power constraints. Importantly, the activated sensors may vary in time, since each sensor may measure different parts of the target’s state (e.g., some sensors may measure only position, others only speed). Formally, all
abovementioned applications motivate the sequential optimization problem
\[
\max_{A_1 \subseteq V_1} \cdots \max_{A_T \subseteq V_T} f(A_1, \ldots, A_T)
\]
\[
\text{s.t. } |A_t| = \alpha_t, \quad t = 1, \ldots, T
\]
where \(T\) is a given horizon; \(V_t\) is a given finite set of available elements to choose from at \(t\) such that \(V_1 \cap V_T = \emptyset\) for all \(t, t' = 1, \ldots, T\); \(f : 2^{V_1} \cup \cdots \cup 2^{V_T} \rightarrow \mathbb{R}\) is a given objective function; \(\alpha_t\) is a given cardinality constraint, capturing the resource constraints at \(t\); and \(A_t\) are the chosen elements at \(t\), resulting from the solution of (1). Notably, in all abovementioned applications, and [5]–[16], \(f\) is nondecreasing, and without loss of generality one may consider \(f(\emptyset) = 0\). For example, in [11], \(f\) is the trace of the inverse of the controllability Gramian, which captures the average control effort for driving the system; and in [8], \(f\) is the logdet of the error covariance of the minimum mean square batch-state estimator. Specifically, in [8], \(f\) is also submodular, a diminishing returns property that captures the intuition that a sensor’s contribution to \(f\)’s value diminishes when more sensors are activated already.

Although the problem in (1) is computationally hard, efficient algorithms have been proposed for its solution: when \(f\) is monotone and submodular, then (1) is NP-hard [17] and the greedy algorithm in [18, Sec. 4] guarantees a constant suboptimality bound across all problem instances; and when \(f\) is only monotone, then (1) is inapproximable (no polynomial time algorithm guarantees a constant bound across all instances) [19], [20] but the greedy algorithm in [18] guarantees per-instance bounds instead [21]–[23].

In this article, however, we shift focus to a novel reformulation of (1) that is robust against failures/attacks. Particularly, in all abovementioned applications, at any time \(t\), actuators can be cyber-attacked [24], sensors can malfunction [25], and communication channels can be blocked [4], all resulting to denial-of-service (DoS) failures, in the sense that the actuators, sensors, channels, etc., will shut down (stop working), at least temporarily. Hence, in such failure-prone and adversarial scenarios, (1) may fail to protect any of the abovementioned applications, since it ignores the possibility of DoS failures. Thus, toward guaranteed protection, a robust reformulation becomes necessary that can both adapt to the history of incurred failures and account for future ones.

Therefore, in this article, we introduce a novel robust optimization framework, named robust sequential submodular maximization (RSM) that goes beyond the failure-free (1) and accounts for DoS failures/attacks. Specifically, we define RSM as the following robust reformulation of (1):

**RSM problem:**
\[
\max_{A_1 \subseteq V_1} \min_{B_1 \subseteq A_1} \cdots \max_{A_T \subseteq V_T} \min_{B_T \subseteq A_T} f(A_1 \setminus B_1, \ldots, A_T \setminus B_T)
\]
\[
\text{s.t. } |A_t| = \alpha_t, \quad |B_t| \leq \beta_t, \quad t = 1, \ldots, T
\]
where \(\beta_t\) is a given number of possible failures (generally, \(\beta_t \in [0, \alpha_t]\)); and \(B_t\) is the failure against \(A_t\).

By solving RSM, our goal is to maximize \(f\) despite worst-case failures that occur at each maximization step, as captured by the intermediate/subsequent minimization steps. Evidently, since RSM considers worst-case failures, it is suitable when there is no prior on the failure mechanism, or when protection against worst-case failures is essential, such as in safety-critical target tracking and costly experiment designs.

RSM can be interpreted as a \(T\)-stage perfect information sequential game between a “maximization” player (defender) and a “minimization” player (attacker) [26, Ch. 4]. The defender starts the game and the players act sequentially, having perfect knowledge of each others’ actions: at each \(t\), the defender selects an \(A_t\), and then the attacker responds with a worst-case removal \(B_t\) from \(A_t\), while both players account for the history of all actions up to \(t - 1\). In this context, the defender finds an optimal sequence \(A_1, \ldots, A_T\) by accounting at each \(t\)
1) for the history of responses \(B_1, \ldots, B_{t-1}\);
2) for the subsequent response \(B_t\);
3) for all remaining future responses \(B_{t+1}, \ldots, B_T\).

This is an additional computational challenge in comparison to the failure-free (1), which is already computationally hard.

No scalable algorithms exist for RSM. In this article, to provide the first scalable algorithm, we develop an adaptive algorithm that at each \(t\) accounts only (i) for the history of responses up to \(t - 1\) and (ii) for the subsequent response \(B_t\) (but not for the remaining future responses up to \(t = T\)), and as a result is scalable, but which still can guarantee a performance close to the optimal.

**Related work in combinatorial optimization:** The majority of the related work has focused on the failure-free (1), when \(f\) is either monotone and submodular or only monotone. In more detail, Fisher et al. [18] focused on \(f\) being monotone and submodular, and proposed offline and online greedy algorithms that both guarantee the constant 1/2 suboptimality bound. Similarly, Conforti and Cornuéjols [27], Iyer et al. [28], and Sviridenko et al. [23] focused again on \(f\) being monotone and submodular but provided instead per-instance, curvature-dependent bounds. The bounds generally tighten the ones in [18]. Finally, Krause et al. [29], Das and Kempe [21], Wang et al. [22], and Sviridenko et al. [23] (see also the earlier [30]) focused on \(f\) being only monotone, and proved per-instance, curvature-dependent bounds for the greedy algorithms in [18], using notions of curvature—also referred to as “submodularity ratio”—they introduced.

Recent work has also studied failure-robust reformulations of (1), typically per RSM’s framework but only for \(T = 1\), where no adaptiveness is required. Specifically, when \(f\) is monotone

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1. Calligraphic fonts denote finite discrete sets (e.g., \(A\)). \(2^A\) denotes \(A\)’s power set. \(|A|\) its cardinality. \(A \setminus B\) denotes set difference: the elements in \(A\) not in \(B\). Given a set function \(f : 2^{V_1} \cup \cdots \cup 2^{V_T} \rightarrow \mathbb{R}\), and \(A_1 \subseteq V_1, \ldots, A_T \subseteq V_T\), for some positive integer \(T \leq T\), the function \(f(A_1, \ldots, A_T)\) denotes \(f(A_1 \cup \cdots \cup A_T \cup \emptyset \cup \cdots \cup \emptyset)\) where the \(\emptyset\) is repeated \(T - t\) times, and \(\emptyset\) denotes the empty set. \(\mathbb{R}\) denotes the set of real numbers.
2. Even if the elements in \(V_1, \ldots, V_T\) correspond to the same system modules, e.g., sensors, the elements among different \(V_t\) are differentiated because they are chosen at different times. For example, consider the case where \(T = 2\), and two sensors \(s_1\) and \(s_2\) are available at each \(t\); then, by denoting with \(s_{1,t}\) that sensor \(s\) is available to be chosen at \(t\), it is \(V_1 = \{s_{1,1}, s_{2,1}\}\) and \(V_2 = \{s_{1,2}, s_{2,2}\}\), and, naturally, \(V_1 \cap V_2 = \emptyset\).
and submodular, Orlin et al. [31] and Bogunovic et al. [32] provided greedy algorithms with constant suboptimality bounds. However, the algorithms are valid only for limited numbers of failures (for $\beta_1 \leq \sqrt{\log T}$ in [31] and $\beta_1 \leq C/(\log C)^3$ in [32]). In contrast, Tzoumas et al. [33] provided a greedy algorithm with per-instance bounds for any number of failures ($\beta_1$ can take any value in $[0, \alpha_1]$). Also, Rahmattalabi et al. [34] developed a mixed-integer linear program approach for a locations monitoring problem. More recently, Tzoumas et al. [35] and Bogunovic et al. [36] extended the previous works on the $T = 1$ case by focusing on $f$ being only monotone, and proved per-instance, curvature-dependent bounds for the algorithm introduced in [33]. In more detail, Bogunovic et al. [36] focus on cardinality constraints, whereas Tzoumas et al. [35] on the more general matroid constraints, but, still, for the case where $T = 1$. The latter framework enabled applications of failure-robust multirobot robot planning, and particularly of active information gathering [37] and target tracking [38]. Other relevant work is that of Mitrovic et al. [39], where a memoryless failure-robust reformulation of (1) is considered, instead of the sequential framework of RSM, which takes into account the history of past selections/failures. Finally, Mirzasoleiman et al. [40] and Kazemi et al. [41] adopted a robust optimization framework against non-worst-case failures, in contrast to RSM, which is against worst-case failures.

All in all, in comparison to all prior research, in this article, we analyze RSM’s multistep case $T>1$ for the first time, and consider adaptive algorithms.

Related work in control: In the robust/secure control literature, various approaches have been proposed toward fault-tolerant control, secure control, as well as secure state estimation, against random failures, data injection, and DoS failures/attacks [42]–[61]. In contrast to RSM’s resource-constrained framework, the authors in [42]–[61] focus on resource abundant environments where all sensors and actuators stay always active under normal operation. For example, the authors in [59]–[61] focus on DoS failures/attacks from the perspective of packet loss and intermittent network connectivity, which can result to system destabilization. Generally, the authors in [42]–[61] focus on failure/attack detection and identification, and/or secure estimator/controller design, instead of the adaptive activation of a few sensors/actuators against worst-case DoS failures/attacks per RSM.

Contributions. We introduce the novel RSM problem of robust sequential maximization against DoS failures/attacks. We develop the first scalable algorithm, named robust and adaptive maximization (RAM), that has the following the properties.

1) Adaptiveness: At each time $t = 1, 2, \ldots$, RAM selects a robust solution $A_t$ in an online fashion, accounting for the history of failures $B_1, \ldots, B_{t-1}$ and of actions $A_1, \ldots, A_{t-1}$, as well as, for all possible failures at $t$ from $A_t$.

2) System-wide robustness: RAM is valid for any number of failures; that is, for any $\beta_2 \in [0, \alpha_1]$, $t = 1, 2, \ldots$.

3) Polynomial running time: RAM has the same order of running time as the polynomial time greedy algorithm proposed in [18, Sec. 4] for the failure-free (1).

4) Provable approximation performance: RAM has provable per-instance suboptimality bounds that quantify RAM’s near-optimality at each problem instance at hand.3 Particularly, we provide both a priori and a posteriori per-instance bounds. The a priori bounds quantify RAM’s near-optimality before RAM has run. In contrast, the a posteriori bounds are computable online (as RAM runs), once the failures at each current step have been observed. The a posteriori bounds are tight and/or optimal.3 Finally, we present approximations of the a posteriori bounds that are computable before each failure occurs. To quantify the bounds, we use curvature notions by Conforti and Conrjgols [27], for monotone and submodular functions, and Sviridenko et al. [23], for monotone functions.

We demonstrate RAM’s effectiveness in applications of sensor scheduling, and of target tracking with WSNs. We present a Monte Carlo analysis, where we vary the failure types from worst-case to greedyly and randomly selected failures, and compare RAM against a brute-force optimal algorithm (viable only for small-scale instances), the greedy algorithm in [18], and a random algorithm. In the results, we observe RAM’s near-optimality against worst-case failures, its robustness against non-worst-case failures, and its superior performance against the compared algorithms.

Comparison with the preliminary results in [62], which coincides with preprint [62]: This article extents the results in [62], considers new simulations, and includes the proofs that were all omitted from [62]. Particularly, most of the technical results here, including Theorem 13, Theorem 14, Corollary 21, and Algorithm 3, are novel and have not been previously published. Also, the simulation scenarios are new and include a sensitivity analysis of RAM against various failure types (in [62], we tested RAM only against worst-case failures, and in different scenarios). Finally, all proofs in [62] were omitted and are now included here.

The rest of the article is organized as follows: Section II presents RAM, and quantifies its minimal running time. Section III presents RAM’s suboptimality bounds. Section IV presents RAM’s numerical evaluations. Section V concludes this article. All proofs are found in the Appendix.

II. ADAPTIVE ALGORITHM: RAM

We present RAM, the first scalable algorithm for RSM, formulated in (2). RAM’s pseudo-code is given in Algorithm 1. Below, we first give an intuitive description of RAM, and then a step-by-step description. Also, we quantify its running time. RAM’s suboptimality bounds are given in Section III.

3Similarly to (1), RSM is generally inapproximable: no polynomial time algorithm guarantees a constant suboptimality bound across all problem instances. For example, it is inapproximable for fundamental applications in control and machine learning such as sensor selection for optimal Kalman filtering [20], and feature selection for sparse model fitting [19]. Thus, in this article, we focus our analysis in per-instance suboptimality bounds.

4A suboptimality bound is called optimal when it is the tightest achievable bound among all polynomial time algorithms, given a worst-case family of $f$. 91
Algorithm 1: Robust Adaptive Maximization (RAM).

**Input:** RAM receives the inputs:

- Offline: integer $T$; function $f: 2^{V_1 \cup \ldots \cup V_T} \to \mathbb{R}$ such that $f$ is non-decreasing and $f(\emptyset) = 0$; integers $\alpha_t, \beta_t$ such that $0 \leq \beta_t \leq \alpha_t \leq |V_t|$, for all $t = 1, \ldots, T$.
- Online: at each $t = 2, \ldots, T$, observed removal $B_{t-1}$ from RAM's output $A_{t-1}$.

**Output:** At each step $t = 1, \ldots, T$, set $A_t$.

1. **for all** $t = 1, \ldots, T$ **do**
2. $S_{t,1} \leftarrow \emptyset$; $S_{t,2} \leftarrow \emptyset$;
3. Sort elements in $V_t$ s.t. $V_t \equiv \{v_{t,1}, \ldots, v_{t,|V_t|}\}$ and $f(v_{t,1}) \geq \cdots \geq f(v_{t,|V_t|})$;
4. $S_{t,1} \leftarrow \{v_{t,1}, \ldots, v_{t,\beta_t}\}$;
5. **while** $|S_{t,2}| < \alpha_t - \beta_t$ **do**
6. $x \in \arg \max_{y \in V_t \setminus (S_{t,1} \cup S_{t,2})} f(A_t \setminus B_1, \ldots, A_t \setminus B_t)$;
7. $S_{t,2} \leftarrow \{x\} \cup S_{t,2}$;
8. **end while**
9. $A_t \leftarrow S_{t,1} \cup S_{t,2}$;
10. **end for**

### A. Intuitive Description

RSM aims to maximize $f$ through a sequence of steps despite compromises to each step. Specifically, at each $t = 1, 2, \ldots$, RSM selects an $A_t$ toward a maximal $f$ despite the fact that $A_t$ will be compromised by a worst-case removal $B_t$, resulting to $f$ being evaluated at $A_t \setminus B_1, \ldots, A_t \setminus B_T$ instead of $A_1, \ldots, A_T$. In this context, RAM aims to achieve RSM's goal by selecting $A_t$ as the union of two sets $S_{t,1}$ and $S_{t,2}$ (RAM's line 9), whose role we describe intuitively as follows.

$S_{t,1}$ approximates (aims to guess the) worst-case removal from $A_t$. With $S_{t,1}$, RAM aims to capture the worst-case removal of $\beta_t$ elements from $A_t$. Intuitively, $S_{t,1}$ is aimed to act as a “bait” to a worst-case attacker that selects the best $\beta_t$ elements to remove from $A_t$ at time $t$ (best with respect to their contribution toward RSM’s goal). RAM aims to approximate them by letting $S_{t,1}$ be the set of $\beta_t$ elements with the largest marginal contributions to $f$ (RAM’s lines 3–4). As such, each $S_{t,1}$ is independent of the history of actual removals $B_1, \ldots, B_{t-1}$ and can be computed offline, before any of the $B_1, \ldots, B_T$ has been realized. In contrast, $S_{t,2}$ can only be computed online, as we describe as follows.

$S_{t,1} \cup S_{t,2}$ approximates optimal solution to RSM’s $t$th step:

To complete $A_t$’s construction, RAM needs to select a set $S_{t,2}$ of $\alpha_t - \beta_t$ elements (since $|A_t| = \alpha_t$ and $|S_{t,1}| = \beta_t$) and return $A_t = S_{t,1} \cup S_{t,2}$ (RAM’s line 9). Assuming $S_{t,1}$ is removed from $A_t$, for $A_t$ to be an optimal solution to RSM’s $t$th maximization step, RAM needs to select $S_{t,2}$ as a best set of $\alpha_t - \beta_t$ elements from $V_t \setminus S_{t,1}$. Nevertheless, this problem is NP-hard [17]. Thereby, RAM approximates such a best set, using the greedy procedure in RAM’s lines 5–8. Particularly, RAM’s line 6 adapts $S_{t,2}$ to the history of removals $B_1, \ldots, B_{t-1}$ and selections $A_1, \ldots, A_{t-1}$, since it constructs $S_{t,2}$ given $A_1 \setminus B_1, \ldots, A_{t-1} \setminus B_{t-1}$. As such, each $S_{t,2}$, in contrast to $S_{t,1}$, can be computed only online, only once the history of removals $B_1, \ldots, B_{t-1}$ has been realized.

Overall, RAM adaptively constructs an $A_t$ to approximate an optimal solution to RSM’s $t$th maximization step.

### B. Step-By-Step Description

RAM executes four steps for each $t = 1, \ldots, T$:

1. **Initialization** (RAM’s line 2): RAM defines two auxiliary sets, namely, $S_{t,1}$ and $S_{t,2}$, and initializes them with the empty set (RAM’s line 2).

2. **Construction of set $S_{t,1}$ (RAM’s lines 3–4):** RAM constructs $S_{t,1}$ by selecting $\beta_t$ elements, among all $s \in V_t$, with the highest values $f(s)$. In detail, $S_{t,1}$ is constructed by first indexing the elements in $V_t$ such that $V_t \equiv \{v_{t,1}, \ldots, v_{t,|V_t|}\}$ and $f(v_{t,1}) \geq \cdots \geq f(v_{t,|V_t|})$ (RAM’s line 3), and then by including in $S_{t,1}$ the first $\beta_t$ elements (RAM’s line 4).

3. **Construction of set $S_{t,2}$ (RAM’s lines 5–8):** RAM constructs $S_{t,2}$ by picking greedily $\alpha_t - \beta_t$ elements from $V_t \setminus S_{t,1}$, taking also into account the history of selections and removals, that is, $A_1 \setminus B_1, \ldots, A_{t-1} \setminus B_{t-1}$. Specifically, the “while loop” (RAM’s lines 5–8) selects an element $y \in V_t \setminus (S_{t,1} \cup S_{t,2})$ to add in $S_{t,2}$ only if $y$ maximizes the value of $f(A_t \setminus B_1, \ldots, A_t \setminus B_t)$.

4. **Construction of set $A_t$ (RAM’s line 9):** RAM constructs $A_t$ as the union of $S_{t,1}$ and $S_{t,2}$.

The above-mentioned steps are valid for any number of failures $\beta_t$.

### C. Running Time

We now analyze the computational complexity of RAM.

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5 An approximation algorithm is called optimal when it achieves the tightest possible achievable suboptimality bound among all polynomial time algorithms, given a worst-case family of functions $f$. 

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Proposition 2: At each \( t = 1, 2, \ldots \), RAM runs in \( O(|V|((\alpha - \beta)\tau_f)\) time, where \( \tau_f \) is \( f \)'s evaluation time.

Remark 3 (Minimal running time): Even though RAM robustifies the traditional, failure-free sequential optimization in (1), RAM has the same order of running time as the state-of-the-art algorithms for (1) [18, Sec. 4] [23, Sec. 8].

In summary, RAM selects adaptively a solution for RSM, in minimal running time, and is valid for any number of failures. We quantify its approximation performance as follows.

### III. Suboptimality Guarantees

We present RAM's suboptimality bounds. We first present RAM's \textit{a priori} bounds, and then, the \textit{a posteriori} bounds. Finally, we present the latter's prefailure approximations.

#### A. Curvature and Total Curvature

To present RAM's suboptimality bounds, we use the notions of \textit{curvature} and \textit{total curvature}. To this end, we start by recalling the definitions of \textit{modularity} and \textit{submodularity}, where we consider the notation.

1. \( \cal V \triangleq \bigcup_{t=1}^{T} \mathcal{V}_t \), i.e., \( \mathcal{V} \) is the union across the horizon \( T \) of all the available elements to choose from.

**Definition 4 (Modularity [63]):** \( f : 2^\cal V \rightarrow \mathbb{R} \) is modular if and only if \( f(A) = \sum_{v \in A} f(v) \), for any \( A \subseteq \mathcal{V} \).

Therefore, if \( f \) is modular, then \( \forall \)'s elements complement each other through \( f \). Particularly, Definition 4 implies \( f \) is modular if and only if \( f(A) = f(v) \), for any \( A \subseteq \mathcal{V} \) and \( v \in \mathcal{V} \setminus A \).

**Definition 5 (Submodularity [63]):** \( f : 2^\cal V \rightarrow \mathbb{R} \) is submodular if and only if \( f(A \cup \{v\}) - f(A) \geq f(B \cup \{v\}) - f(B) \), for any \( A \subseteq B \subseteq \mathcal{V} \) and \( v \in \mathcal{V} \setminus A \).

The definition implies \( f \) is submodular if and only if the return \( f(A \cup \{v\}) - f(A) \) diminishes as \( \cal A \) grows, for any \( v \). In contrast to \( f \) being modular, if \( f \) is submodular, \( \forall \) s elements substitute each other. Specifically, without loss of generality, consider \( f \) to be nonnegative: then, Definition 5 implies \( f \) is \( \alpha \) submodular if and only if \( f(A \cup \{v\}) - f(A) \leq f(v) \). That is, in the presence of \( A \), \( v \) contributes to \( f(A \cup \{v\}) \) is submodular.

**Definition 6:** (Curvature [27]). Consider a nondecreasing submodular \( f : 2^\cal V \rightarrow \mathbb{R} \) such that \( f(v) \neq 0 \), for any \( v \in \mathcal{V} \), without loss of generality. Then, \( f \)’s curvature is defined as

\[
\kappa_f \triangleq 1 - \min_{v \in \cal V} \frac{f(v) - f(\mathcal{V} \setminus \{v\})}{f(\{v\})}.
\]

Definition 6 implies \( \kappa_f \in [0, 1] \). Particularly, \( \kappa_f \) measures how far \( f \) is from modularity: if \( \kappa_f = 0 \), then \( f(\cal V) - f(\cal V \setminus \{v\}) = f(v) \), for all \( v \in \cal V \); that is, \( f \) is modular. In contrast, if \( \kappa_f = 1 \), then there exist \( v \in \cal V \) such that \( f(\cal V) = f(\cal V \setminus \{v\}) \); that is, \( v \) has no contribution to \( f(\cal V) \) in the presence of \( \cal V \setminus \{v\} \). Therefore, \( \kappa_f \) can also be interpreted as a measure of how \( \forall \) s elements complement/substitute each other.

**Definition 7 (Total curvature [23], [30]):** Consider a monotone \( f : 2^\cal V \rightarrow \mathbb{R} \). Then, \( f \)’s total curvature is defined as

\[
c_f \triangleq 1 - \min_{v \in \cal V} \min_{A,B \subseteq \mathcal{V} \setminus \{v\}} \frac{f(A \cup \{v\}) - f(A)}{f(A \cup B) - f(B)}.
\]

Similarly, to \( \kappa_f \), it also is \( c_f \in [0, 1] \). Remarkably, when \( f \) is submodular, then \( c_f = \kappa_f \). Generally, if \( c_f = 0 \), then \( f \) is modular, while if \( c_f = 1 \), then (4) implies the assumption that \( f \) is nondecreasing. In [64], any monotone \( f \) with total curvature \( c_f \) is called \( c_f \) submodular, as repeated as follows.

**Definition 8 (\( c_f \)-submodularity [64]):** Any monotone function \( f : 2^\cal V \rightarrow \mathbb{R} \) with total curvature \( c_f \) is called \( c_f \) submodular.

Remark 9 (Dependence on the size of \( \cal V \) and length of horizon \( T \)): Evidently, both \( \kappa_f \) and \( c_f \) are nondecreasing as \( \cal V \) grows (cf. Definitions 6 and 7). Therefore, \( \kappa_f \) and \( c_f \) are also nondecreasing as \( T \) increases, since \( \cal V \equiv \bigcup_{t=1}^{T} \cal V_t \).

#### B. Priori Suboptimality Bounds

We present RAM’s \textit{a priori} suboptimality bounds, using the abovementioned notions of curvature. We use also the notation as follows:

1. \( f^* \) is the optimal value of RSM;
2. \( \cal A_{1: t} \triangleq (\cal A_1, \ldots, \cal A_t) \), where \( \cal A_t \) is the selected set by RAM at \( t = 1, 2, \ldots; \)
3. \( (\cal B_{1: t}^1, \ldots, \cal B_{1: t}^j) \) is an optimal removal from \( \cal A_{1: t}; \)
4. \( \cal B_{1: t}^j = (\cal B_{1: t}^1, \ldots, \cal B_{1: t}^j); \)
5. \( \cal A_{1: t} \setminus \cal B_{1: t}^j \triangleq (\cal A_{1: t} \setminus \cal B_{1: t}^1, \ldots, \cal A_t \setminus \cal B_{1: t}^j) \).

**Theorem 10:** \( \text{A priori bounds} \) RAM selects \( \cal A_{1: T} \) such that \( |\cal A_{1: T}| \leq \alpha_T \), and if \( f \) is submodular, then

\[
\frac{f(\cal A_{1: T} \setminus \cal B_{1: T}^j)}{f^*} \geq \left\{ \begin{array}{ll} \frac{1 - \kappa_f}{\kappa_f} & (1 - \kappa_f)^4; \quad T = 1 \\ (1 - \kappa_f)^4 & T > 1 \end{array} \right.
\]

whereas, if \( f \) is \( c_f \)-submodular, then

\[
\frac{f(\cal A_{1: T} \setminus \cal B_{1: T}^j)}{f^*} \geq \left\{ \begin{array}{ll} (1 - c_f)^3 & (1 - c_f)^5; \quad T = 1 \\ (1 - c_f)^5 & T > 1. \end{array} \right.
\]

Evidently, Theorem 10 bounds are \textit{a priori}, since right-hand sides of (5) and (6) are independent of the selected \( \cal A_{1: T} \) by RAM, and the incurred failures \( \cal B_{1: T}^j \).

Importantly, the bounds compare RAM’s selection \( \cal A_{1: T} \) against an optimal one that knows a \textit{a priori} all future failures (and achieves that way the value \( f^* \)). Instead, RAM’s has no

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6Lehmann et al. [64] defined \( c_f \)-submodularity by considering in (4) \( A \subseteq B \) instead of \( A \subseteq \cal V \). Generally, nonsubmodular but monotone functions have been referred to as \textit{approximately} or \textit{weakly} submodular [29], [65], names that have also been adopted for the definition of \( c_f \) in [64], e.g., in [66] and [67].
knowledge of the future failures. Within this challenging setting, Theorem 10 nonetheless implies: for functions \( f \) with \( \kappa_f < 1 \) or \( c_f < 1 \), RAM’s selection \( \mathcal{A}_{1:T} \) is finitely close to the optimal, instead of arbitrarily suboptimal. Indeed, then Theorem 10 bounds are nonzero. We discuss functions with \( \kappa_f < 1 \) or \( c_f < 1 \) below, along with relevant applications.

Remark 11 (Functions with \( \kappa_f < 1, c_f < 1 \), and applications): Functions with \( \kappa_f < 1 \) are the concave over modular functions [28, Sec. 2.1] and the log det of positive-definite matrices [68]. Also, functions with \( c_f < 1 \) are the support selection functions [65], the average minimum square error of the Kalman filter (trace of error covariance) [69, Sec. IV], and the linear-quadratic-Gaussian (LQG) cost as a function of the active sensors [10, Th. 4]. The aforementioned functions appear in control and machine learning applications such as feature selection [21], [70], and actuator and sensor scheduling [5]–[13], [69].

Evidently, when \( \kappa_f \) and \( c_f \) tend to 0, then RAM becomes optimal, since all bounds in Theorem 10 tend to 1; for example, \( 1/\kappa_f (1 - e^{-\kappa_f}) (1 - \kappa_f) \) increases as \( \kappa_f \) decreases, and its limit is equal to 1 for \( \kappa_f \to 0 \). Application examples of this sort involve the regression of Gaussian processes with RBF kernels [68, Th. 5], such as in sensor selection for temperature monitoring [71].

Finally, since both \( \kappa_f \) and \( c_f \) are nondecreasing in \( T \) and \( V \) (Remark 9), the bounds are nonincreasing in \( T \) and \( V \).

Tightness and optimality (toward a posteriori bounds). RAM’s curvature-dependent bounds are the first suboptimality bounds for RSM, and make a first step toward separating the classes of monotone functions into functions for which RSM can be approximated well (low curvature functions), and functions for which it cannot (high curvature functions). Moreover, although for the failure-free (1) the a priori bounds 1/\( \kappa_f (1 - e^{-\kappa_f}) \) and 1/(1 + \( \kappa_f \)) (where \( f \) is submodular) are known to be tight [27, Ths. 2.12 and 5.4], the tightness of (5) is an open problem. Similarly, although for (1), the a priori bound 1 - \( c_f \) (where \( f \) is \( c_f \)-submodular) is known to be optimal (the tightest possible in polynomial time in a worst-case) [23, Th. 8.6], the optimality of (6) is an open problem. Notably, in the latter case (\( f \) is \( c_f \)-submodular) both 1 - \( c_f \) and the bound in (6) are 0 for \( c_f = 1 \), which is in agreement with the inapproximability of both (1) and RSM in the worst-case.

In contrast to Theorem 10 a priori bounds, we next present tight and/or optimal a posteriori bounds.

C. A Posteriori Suboptimality Bounds

We now present RAM’s a posteriori bounds, which are computable once all failures up to step \( t \) have been observed. Henceforth, we use the notation as follows:

1) \( f_*^t \) is the optimal value of RSM for \( T = t \);
2) \( \mathcal{M}_t \) is the set returned by the online, failure-free greedy Algorithm 2 at \( t = 1, \ldots, T \),

\[ \delta_t = \alpha_t - \beta_t \] and \( K_t = V_t \setminus S_{1:t} \);\n
\[ \mathcal{M}_{1:t} = \{ \mathcal{M}_1, \ldots, \mathcal{M}_t \}. \]

We refer to Algorithm 2 as “online” since each \( \mathcal{M}_t \) can be chosen in real time (at time \( t \)) sequentially, i.e., given the history of past selections \( \{ \mathcal{M}_1, \ldots, \mathcal{M}_{t-1} \} \). Observe, however, that if one wishes so one can also execute all steps of Algorithm 2 offline at time \( t = 0 \).

3) \( \mathcal{M}_{1:t} \triangleq \{ \mathcal{M}_1, \ldots, \mathcal{M}_t \} \).

Remark 12 (Interpretation of \( \mathcal{M}_{1:t} \)). Since each \( S_{1:t} \) is the expected future failures (“baits”) selected in RAM’s lines 3–4 (see Section II), \( \mathcal{M}_{1:t} \) are the sets one would greedily select per Algorithm 2 if it was known a priori that indeed the future failures are the \( S_{1:t}, t = 1, \ldots, T \).

Theorem 13 (A posteriori bounds) For all \( t = 1, \ldots, T \), given the observed history \( B_{1:t} \), RAM selects \( \mathcal{A}_t \) such that \( |A_t| \leq \alpha_t \), and if \( f \) is submodular, then

\[
\frac{f(\mathcal{A}_{1:t} \setminus B_{1:t}^*)}{f_*^t} \geq 1 - \frac{e^{-\kappa_f}}{1 + \kappa_f} \frac{f(\mathcal{A}_{1:t} \setminus B_{1:t}^*)}{f_{\mathcal{M}_{1:t}}}, \quad t = 1
\]

(7)

whereas, if \( f \) is \( c_f \)-submodular, then

\[
\frac{f(\mathcal{A}_{1:t} \setminus B_{1:t}^*)}{f_*^t} \geq 1 - \frac{1 - c_f}{1 + c_f} \frac{f(\mathcal{A}_{1:t} \setminus B_{1:t}^*)}{f(\mathcal{M}_{1:t})},
\]

(8)

Theorem 14 (Tightness and optimality): There exist families of \( f \) such that the suboptimality bounds in (7) are tight. Also, there exist families of \( f \) such that the suboptimality bounds in (8) are optimal (the tightest possible) across all algorithms that evaluate \( f \) a polynomial number of times.\(^8\)

The bounds break down into the a priori \( \kappa_f \)- and \( c_f \)-dependent parts, and the a posteriori \( f(\mathcal{A}_{1:t} \setminus B_{1:t}^*)/f(\mathcal{M}_{1:t}) \). We refer to the latter as a posteriori since it is computable after \( B_t \) has been observed. Intuitively, the a posteriori part captures how successful the “baits” \( S_{1:t} \) has been in approximating the anticipated worst-case failure \( B_t \). Indeed, if \( B_t = S_{1:t} \) for all \( t = 1, 2, \ldots, T \), then \( f(\mathcal{A}_{1:t} \setminus B_{1:t}^*)/f(\mathcal{M}_{1:t}) = 1 \) and Theorem 13 bounds become the tight/optimal a priori bounds \( 1/\kappa_f (1 - e^{-\kappa_f}) \), 1/(1 + \( \kappa_f \)), and 1 - \( c_f \),\(^9\) and, as such, they are also tighter than Theorem 10 a priori bounds.

In general, Theorem 13 a posteriori bounds may be looser than Theorem 10 a priori bounds; yet, they are tighter when \( f(\mathcal{A}_{1:t} \setminus B_{1:t}^*)/f(\mathcal{M}_{1:t}) \) is close enough to 1, e.g., for \( f \) being \( c_f \)-submodular and \( T > 1 \), if \( f(\mathcal{A}_{1:t} \setminus B_{1:t}^*)/f(\mathcal{M}_{1:t}) > (1 - c_f)^3 \), then the a posteriori bound in (8) is tighter than the a priori bound in (6). Indeed, in the numerical evaluations of Section IV, \( f(\mathcal{A}_{1:t} \setminus B_{1:t}^*)/f(\mathcal{M}_{1:t}) \) is nearly 1, whereas \((1 - c_f)^3 \leq 0.0011\); thus, (8) is three orders tighter than (6).

Notably, the a priori parts \( 1/\kappa_f (1 - e^{-\kappa_f}) \), 1/(1 + \( \kappa_f \)) are nonzero for any values of \( \kappa_f \). In more detail, \( 1/\kappa_f (1 - e^{-\kappa_f}) \geq 1 - 1/e \) and \( 1/(1 + \kappa_f) \geq 1/2 \) for all \( \kappa_f \in [0, 1] \); particularly, \( 1/\kappa_f (1 - e^{-\kappa_f}) \) increases as \( \kappa_f \) decreases, and its limit is equal to 1 for \( \kappa_f \to 0 \). Therefore, in contrast to the a priori bound in (5), which for \( \kappa_f = 1 \) becomes 0, (7) for \( \kappa_f = 1 \) becomes instead

\[
\frac{f(\mathcal{A}_{1:t} \setminus B_{1:t}^*)}{f_*^t} \geq \frac{(1 - 1/e) f(\mathcal{A}_{1:t} \setminus B_{1:t}^*)}{f(\mathcal{M}_{1:t})}, \quad t = 1
\]

(9)

Nevertheless, such simplification for (8) is not evident, a fact that is in agreement with both (i) RSM’s inapproximability when

\(^8\)Theorem 14 function families are the same as those in the proofs of [27, Ths. 2.12 and 5.4] and [23, Th. 8.6], which prove the tightness and optimality of \( 1/\kappa_f (1 - e^{-\kappa_f}) \), 1/(1 + \( \kappa_f \)), and \( 1 - c_f \) for (1).

\(^9\)Theorem 14 is proved based on this observation.
Algorithm 3: Bisection.

Input: Integer \( \beta_t \) per RSM; function \( f \) per RSM; histories \( A_{1:t} \) and \( B_{1:t}^\ast \); \( u_0 > 0 \) such that \( |\tilde{B}_t(u_0)| < \beta_t \), where \( \tilde{B}_t(u) \) is defined in eq. (12); \( \epsilon > 0 \), which defines bisection’s stopping condition (accuracy level).

Output: \( \lambda_t \geq 0 \) such that \( f_t(\lambda_t) \leq f(A_{1:t} \setminus B_{1:t}^\ast) \), where \( \lambda_t \) and \( f_t(\lambda_t) \) are defined in eq. (11) and eq. (13).

1: \( l \leftarrow 0; u \leftarrow u_0; \lambda_t \leftarrow (l + u)/2; \)
2: while \( u - l > \epsilon \) do
3: Find \( \tilde{B}_t(\lambda_t) \) by solving eq. (12);
4: if \( |\tilde{B}_t(\lambda_t)| < \beta_t \) then
5: \( u \leftarrow \lambda_t; \) else \( l \leftarrow (l + u)/2; \)
6: \( \lambda_t \leftarrow l \) and \( \epsilon \)-close to \( \lambda_t^\ast \) (\( \lambda_t^\ast \) is defined in Lemma 15) and satisfies \( |\tilde{B}_t(l)| \geq \beta_t \)
7: return \( \lambda_t \).

Examples of 1-step design problems where \( \epsilon > 0 \) (Algorithm 3 lines 2–10) to find a \( \lambda_t \) that is \( \epsilon \)-close to \( \lambda_t^\ast \) and for which \( f_t(\lambda_t) \leq f(A_{1:t} \setminus B_{1:t}^\ast) \). To start the bisection, Algorithm 3 assumes a large enough \( u_0 \) such that \( |\tilde{B}_t(u_0)| < \beta_t \); such a \( u_0 \) can be found since \( |\tilde{B}_t(u_0)| \to 0 \) for \( u_0 \to +\infty \). Next, at each “while loop” (lines 2–10 of Algorithm 3), \( \lambda_t^\ast \in [l, u] \), since \( |\tilde{B}_t(u)| < \beta_t \) and \( |\tilde{B}_t(l)| \geq \beta_t \) (cf. line 5 and line 7 of Algorithm 3). Per line 2 of the algorithm, \( l \) and \( u \) are updated until \( u - l \leq \epsilon \). Then, after at most \( \log_2(u - l)/\epsilon \) iterations, the algorithm terminates by setting \( \lambda_t \) equal to the latest value of \( l \) (lines 11–12 of the algorithm). Therefore, \( \lambda_t^\ast \) is \( \epsilon \)-close to \( \lambda_t^\ast \) and satisfies \( |\tilde{B}_t(l)| \geq \beta_t \), which in turn implies \( f_t(\lambda_t) \leq f(A_{1:t} \setminus B_{1:t}^\ast) \), as desired. All in all, given an approximation \( \lambda_t \) to \( \lambda_t^\ast \), Lemma 15 implies the following approximation of Theorem 13 bounds.

Corollary 16 (Prefailure approximation of a posteriori bounds): Let Algorithm 3 return \( \lambda_t \), for \( t = 1, \ldots, T \). RAM selects \( A_t \) such that \( |A_t| \leq \alpha_t \), and if \( f \) is submodular, then

\[
\frac{f(A_{1:t} \setminus B_{1:t}^\ast)}{f_t} \geq \frac{1 - e^{-\gamma t}}{1 + \epsilon u \frac{f_t(\lambda_t)}{f(A_{1:t} \setminus B_{1:t}^\ast)}} \quad t > 1
\]

whereas if \( f \) is \( c_f \)-submodular, then

\[
\frac{f(A_{1:t} \setminus B_{1:t}^\ast)}{f_t} \geq (1 - c_f) \frac{f_t(\lambda_t)}{f(A_{1:t} \setminus B_{1:t}^\ast)}.
\]
For $T > 1$, Corollary 16 bounds can only be computed online, once $B^t_{1:t-1}$ has been observed (but before $B^t_t$ has occurred), for each $t = 1, \ldots, T$.\(^{10}\) As such, the bounds can be used to balance the tradeoff between (i) computation time requirements (including computation and energy consumption requirements) for solving each step $t$ of RSM, and (ii) approximation performance requirements for solving RSM at each $t$. For example, if Corollary 16 bounds indicate a good performance by RAM at $t$ (e.g., the bounds are above a given threshold), RAM is used to select $A_t$, since RAM is computation time inexpensive, being a polynomial time algorithm. However, if the bounds indicate poor performance by RAM at $t$ (less than the given threshold), then an optimal algorithm can be used instead at $t$ (such as the one proposed in [34]), but at the expense of higher computation time, since any optimal algorithm is nonpolynomial in the worst-case.\(^{11}\)

### IV. APPLICATIONS

We evaluate the RAM’s performance in applications. We start by assessing its near-optimality against worst-case failures. We continue by testing its sensitivity against non-worst-case failures, particularly, random and greedily selected failures. For such failures, one would expect RAM’s performance to be the same, or improve, since RAM is designed to withstand the worst-case. To these ends, we consider two applications from the introduction: sensor scheduling for autonomous navigation, and target tracking with WSNs.

#### A. Sensor Scheduling for Autonomous Navigation

We demonstrate the RAM’s performance in autonomous navigation scenarios, in the presence of sensing failures. We focus on small-scale instances, to enable RAM’s comparison with a brute-force algorithm attaining the optimal to RSM. Instead, in Section IV-B, we consider larger-scale instances.

A UAV moves in a 3-D space, starting from a randomly selected initial location. Its objective is to land at $[0, 0, 0]$ with zero velocity. The UAV is modeled as a double-integrator with state $x_t = [p_t, v_t]^\top \in \mathbb{R}^6$, where $t = 1, 2, \ldots$ is the time index, $p_t$ is the UAV’s position, and $v_t$ is its velocity. The UAV controls its acceleration. The process noise has covariance $I_6$.

The UAV is equipped with two on-board sensors: a GPS, measuring the UAV’s position $p_t$ with a covariance $2 \cdot I_3$, and an altimeter, measuring $p_t$’s altitude component with standard deviation 0.5 m. Also, the UAV can communicate with ten linear ground sensors. These sensors are randomly generated at each Monte Carlo run, along with their noise covariance.

The UAV has limited on-board battery power and measurement-processing bandwidth. Hence, it uses only a few sensors at each $t$. Particularly, among the 12 available sensors, the UAV uses at most $\alpha$, where $\alpha$ varies from 1 to 12 in the Monte Carlo analysis (per RSM’s notation, $\alpha_t = 4$ for all $t = 1, 2, \ldots$). The UAV selects the sensors to minimize the cumulative batch-state error over a horizon $T = 5$, captured by

$$c(A_{1:t}) = \log \det [\Sigma_{1:t}(A_{1:t})]$$

where $\Sigma_{1:t}(A_{1:t})$ is the error covariance of the minimum variance estimator of $(x_1, \ldots, x_t)$ given the used sensors up to $t$ \([82]\). Notably, $f(A_{1:t}) = -c(A_{1:t})$ is nondecreasing and submodular, in congruence to RSM’s framework \([8]\).

Finally, we consider that at most $\beta$ failures are possible at each $t$ (per RSM’s notation, $\beta_t = \beta$ for all $t$). In the Monte Carlo analysis, $\beta$ varies from 0 to $\alpha - 1$.

**Baseline algorithms:** We compare RAM with three algorithms. The first algorithm is a brute-force, optimal algorithm, denoted as optimal. Evidently, optimal is viable only for small-scale problem instances, such as herein where the available sensors are 12. The second algorithm performs random selection and is denoted as random. The third algorithm, denoted as greedy, greedily selects sensors to optimize (16) per the failure-free optimization setup in (1).

**Results:** The results are averaged over 100 Monte Carlo runs. For $\alpha = 8$ and $\beta = 4, 5, 6, 7$, they are reported in Fig. 1. For the remaining $\alpha$ and $\beta$ values, the qualitative results are the same. From Fig. 1, the following observations are due.

**Near-optimality against worst-case failures:** We focus on first row of Fig. 1, where $\beta$ varies from 4 to 7 (from left to right). Across all $\beta$, RAM nearly matches optimal. In contrast, greedy nearly matches optimal only for $\beta = 4$ (and, generally, for $\beta \leq \alpha/2$, taking into account the simulation results for the remaining values of $\alpha$). Expectedly, random is always the worst among all compared algorithms. Importantly, as $\beta$ tends to $\alpha$, the greedy’s performance tends to random’s. The observation exemplifies the insufficiency of the traditional optimization paradigm in (1) against failures.

Across all values of $\alpha$ and $\beta$ in the Monte Carlo analysis, the suboptimality bound in Theorem 13’s (7) is at least 0.59, informing RAM performs at least 50% the optimal ($\kappa_f$ remains always less than 0.93, while $f(A_{1:t} \setminus B^t_{1:t-1})/f(M_{1:t})$ is close to 0.95). In contrast, in Fig. 1, we observe an almost optimal performance. This is an example where the actual performance of the algorithm is significantly closer to the optimal than what is indicated by the algorithm’s suboptimality bound. Indeed, this is a common observation for greedy-like algorithms: for the failure-agnostic greedy in \([18]\) see, e.g., \([14]\).

**Robustness against non-worst-case failures:** We compare subfigures of Fig. 1 column-wise, where the failure type varies among worst-case, greedy, and random (from top to bottom).\(^{12}\) Particularly, the RAM’s performance remains the same, or improves, against non-worst-case failures, and the best performance is being observed against random failures, as expected. For example, if we focus on the rightmost column (where

\(^{10}\)Corollary 16 bounds can only be computed online since RAM itself is an online algorithm, computing $A_t$ only once $B^t_{1:t-1}$ has been observed (yet before $B^t_t$ has occurred), for each $t = 1, \ldots, T$.

\(^{11}\)Even when RAM is used in combination with another algorithm to choose $A_{1:t}$, Corollary 16 bounds are still applicable since they are algorithm agnostic (cf. proof of Theorem 13).

\(^{12}\)We refer to a failure $B_t$ as “greedy,” when $B_t$ is selected greedily toward minimizing $f(A_{1:t-1} \setminus B^t_{1:t-1}, A_t \setminus B_t)$, where $A_{1:t}$ and $B^t_{1:t-1}$ are given, as in Algorithm 2 but now for minimization instead of maximization.
Fig. 1. Representative simulation results for the application sensor scheduling for autonomous navigation. Results are averaged across 100 Monte Carlo runs. Depicted is the estimation error for increasing time $t$, per (16), where $\alpha_t = \alpha = 8$ across all subfigures, whereas $\beta_t = \beta$ where $\beta$ varies across subfigures column-wise. Finally, the failure type also varies, but row-wise. Each subfigure has different scale.

The WSN is composed of 100 ground sensors. It is aware of the UAV’s model, but can only noisily observe its state. The sensors are randomly generated at each Monte Carlo run. Due to power consumption and bandwidth limitations, only a few sensors can be active at each $t = 1, 2, \ldots$. Particularly, we assume $\alpha = 10$ active sensors at each $t$. Also, we assume the sensors are activated so the cumulative Kalman filtering error over a horizon $T = 5$ is minimized, as prescribed by

$$c(A_{1:t}) = \sum_{t=1}^{T} \text{trace}[\Sigma_{t|t}(A_{1:t})]$$

where $\Sigma_{t|t}(A_{1:t})$ is the Kalman filtering error covariance. Noticeably, $f(A_{1:t}) = -c(A_{1:t})$ is nondecreasing and $c_f$-submodular, in agreement with RSM’s framework [69].

Finally, at most $\beta$ failures are possible at each $t$. In the Monte Carlo analysis, $\beta$ varies from 1 to $\alpha - 1 = 9$.

**Baseline algorithms:** We compare RAM with random, and greedy. We cannot compare with optimal, since the network’s large-scale size makes optimal unfeasible.

**Results:** The simulation results are averaged over 100 Monte Carlo runs. For $\beta = 3, 5, 7, 9$, they are reported in Fig. 2, where random is excluded since it results to exceedingly larger errors. For the remaining $\beta$ values, the qualitative results remain the same. From Fig. 2, we make the observations.

$\alpha = 8; \beta = 7$, at $t = 5$, then we observe: for worst-case failures, RAM achieves error 1061; instead, for greedy failures, RAM achieves the reduced error 1010; while for random failures, RAM achieves even less error (less than 500). Finally, against greedy failures, RAM is still superior to greedy, while against random failures, they fare similarly.

### B. Target Tracking With WSNs

We demonstrate the RAM’s performance in adversarial target tracking scenarios. Particularly, we consider a mobile target who aims to escape detection from a WSN. To this end, the agent causes failures to the network.

A UAV (the target) is moving in a 3-D, cubic shaped space. The UAV moves on a straight line, across two opposite boundaries of the cube, keeping constant altitude and speed. The line’s start and end points are randomly generated at each Monte Carlo run. The UAV’s model is as in the autonomous navigation scenario in Section IV-A.

The WSN is composed of 100 ground sensors. It is aware of the UAV’s model, but can only noisily observe its state. The sensors are randomly generated at each Monte Carlo run.

Due to power consumption and bandwidth limitations, only a few sensors can be active at each $t = 1, 2, \ldots$. Particularly, we assume $\alpha = 10$ active sensors at each $t$. Also, we assume the sensors are activated so the cumulative Kalman filtering error over a horizon $T = 5$ is minimized, as prescribed by

$$c(A_{1:t}) = \sum_{t=1}^{T} \text{trace}[\Sigma_{t|t}(A_{1:t})]$$

where $\Sigma_{t|t}(A_{1:t})$ is the Kalman filtering error covariance. Noticeably, $f(A_{1:t}) = -c(A_{1:t})$ is nondecreasing and $c_f$-

**Baseline algorithms:** We compare RAM with random, and greedy. We cannot compare with optimal, since the network’s large-scale size makes optimal unfeasible.

**Results:** The simulation results are averaged over 100 Monte Carlo runs. For $\beta = 3, 5, 7, 9$, they are reported in Fig. 2, where random is excluded since it results to exceedingly larger errors. For the remaining $\beta$ values, the qualitative results remain the same. From Fig. 2, we make the observations.
Fig. 2. Representative simulation results for the application target tracking with WSNs. Results are averaged over 100 Monte Carlo runs. Depicted is the estimation error for increasing $t$, per (17), where $\alpha_t = \alpha = 10$ across all subfigures, whereas $\beta_t$ varies across subfigures column-wise. Finally, the failure type also varies, but row-wise. Each subfigure has different scale.

Fig. 3. Venn diagram, where the sets $S_{t,1}, S_{t,2}, B_{t,1}, B_{t,2}$ are as follows: per RAM, $S_{t,1}$ and $S_{t,2}$ are such that $A_t = S_{t,1} \cup S_{t,2}$. Additionally, due to their construction, $S_{t,1} \cap S_{t,2} = \emptyset$. Next, $B_{t,1}$ and $B_{t,2}$ are such that $B_{t,1}^* = B_{t,1}^* \cap S_{t,1}$, and $B_{t,2}^* = B_{t,2}^* \cap S_{t,2}$; therefore, $B_{t,1}^* \cap B_{t,2}^* = \emptyset$ and $B_{t,1}^* \cup B_{t,2}^* = (B_{t,1}^* \cup B_{t,2}^*) \cup \cdots \cup (B_{T,1}^* \cup B_{T,2}^*)$.

**Superiority against worst-case failures:** We focus on first row of Fig. 2, where $\beta$ takes the values 3, 5, 7, and 9 (from left to right). For $\beta = 3$ (also, for $\beta = 1, 2$, accounting for the remaining, nondepicted simulations), RAM fares similar to greedy. In contrast, for the remaining values of $\beta$, RAM dominates greedy, achieving significantly lower error (observe the different scales among the subfigures for $\beta = 5, 7, 9$).

Across all $\beta$ values in the Monte Carlo analysis (including those in Fig. 2), the suboptimality bound in (8) ranges from 0.02 to $0.10^{**}$, informing that RAM performs at least 2% to 10% the optimal. Specifically, $c_f$ ranges from 0.89 to 0.98, whereas $f(A_{1:t} \setminus B_{1:t}^*)/f(M_{1:t})$ remains again close to 0.95. Hence, the possible conservativeness of the bound stems from the conservativeness of its term $1 - c_f$.

**Robustness against non-worst-case failures:** We compare subfige of Fig. 2 column-wise. Similarly to the autonomous navigation scenarios, the RAM’s performance remains the same, or improves, against non-worst-case failures, and the lowest error is being observed against random failures. For example, if we focus on the rightmost column (where $\alpha = 10; \beta = 9$), at $t = 5$, then: for worst-case failures, RAM achieves error 611; in contrast, for greedy failures, RAM achieves the lower error 526; and for random failures, RAM achieves the even lower error 456. Generally, against greedy failures, RAM is again still superior to greedy; while against random failures, both have similar performance.

In summary, RAM remains superior even against system-wide failures, and even if the failures are non-worst-case.

**V. CONCLUSION**

We made the first step to adaptively protect critical control, estimation, and machine learning applications against sequential failures. Particularly, we focused on scenarios requiring the robust discrete optimization of systems per RSM. We provided RAM, the first online algorithm, which adapts to the history of failures, and guarantees a near-optimal performance even
against system-wide failures despite its minimal running time. To quantify the RAM’s performance, we provided per-instance a priori bounds and tight, optimal a posteriori bounds. To this end, we used curvature notions, and contributed a first step toward characterizing the curve’s effect on the per-instance approximability of RSM. Our curvature-dependent bounds complement the current knowledge on the curve’s effect on the approximability of the failure-free optimization paradigm in (1) [23], [27], [30], [64]. Finally, we supported our theoretical results with numerical evaluations.

This article opens several avenues for future research. One is the decentralized implementation of RAM toward robust multiagent autonomy and large-scale network design. And another is the extension of our results to optimization frameworks with general constraints (instead of cardinality, as in RSM), such as observability/controllability requirements, including matroid constraints, toward multirobot planning.

**APPENDIX**

In this Appendix, we provide all proofs. We use the notation

\[
f(X | X') \triangleq f(X \cup X') - f(X')
\]

(18)

for any \( X, X' \). Also, \( X_i \triangleq (X_1, \ldots, X_i) \) for any \( X_1, \ldots, X_i \) (and \( (X_1, \ldots, X_i) \equiv X_1 \cup \ldots \cup X_i \)).

**A Preliminary lemmas**

We list lemmas that support the proofs.

**Lemma 18:** Consider a nondecreasing \( f : 2^V \mapsto \mathbb{R} \) such that \( f(\emptyset) = 0 \). Then, for any \( A, B \subseteq V \) such that \( A \cap B = \emptyset \)

\[
f(A \cup B) \geq (1 - c_f) \left[ f(A) + f(B) \right].
\]

**Proof of Lemma 18:** Let \( B = \{b_1, b_2, \ldots, b_i\} \). Then,

\[
f(A \cup B) = f(A) + \sum_{i=1}^{|B|} f(b_i | A \cup \{b_1, b_2, \ldots, b_{i-1}\}).
\]

(19)

The definition of \( c_f \) implies

\[
f(b_i | A \cup \{b_1, b_2, \ldots, b_{i-1}\}) \geq (1 - c_f) f(b_i | \{b_1, b_2, \ldots, b_{i-1}\}).
\]

(20)

The proof is completed by substituting (20) in (19), along with \( f(A) \geq (1 - c_f) f(A) \), since \( c_f \leq 1 \).

**Lemma 19:** Consider a nondecreasing \( f : 2^V \mapsto \mathbb{R} \) such that \( f(\emptyset) = 0 \). Then, for any \( A, B \subseteq V \) such that \( A \cap B = \emptyset \)

\[
f(A \cup B) \geq (1 - c_f) \left[ f(A) + \sum_{b \in B} f(b) \right].
\]

**Proof of Lemma 19:** Let \( B = \{b_1, b_2, \ldots, b_i\} \). Then

\[
f(A \cup B) = f(A) + \sum_{i=1}^{|B|} f(b_i | A \cup \{b_1, b_2, \ldots, b_{i-1}\}).
\]

(21)

Now, \( c_f \)'s Definition 7 implies

\[
f(b_i | A \cup \{b_1, b_2, \ldots, b_{i-1}\}) \geq (1 - c_f) f(b_i | \emptyset)
\]

\[
= (1 - c_f) f(b_i)
\]

(22)

where the latter holds since \( f(\emptyset) = 0 \). The proof is completed by substituting (22) in (21), along with \( f(A) \geq (1 - c_f) f(A) \), since \( c_f \leq 1 \).

**Lemma 20:** Consider a nondecreasing \( f : 2^V \mapsto \mathbb{R} \) such that \( f(\emptyset) = 0 \). Then, for any \( A, B \subseteq V \) such that \( A \setminus B \neq \emptyset \)

\[
f(A) + (1 - c_f) f(B) \geq (1 - c_f) f(A) + f(A \cap B).
\]

**Proof of Lemma 20:** Let \( A \setminus B = \{i_1, i_2, \ldots, i_r\} \), where \( r = |A \setminus B| \). \( c_f \)'s Definition 7 implies \( f(i_j | (A \setminus B) \cup \{i_1, i_2, \ldots, i_{j-1}\}) \geq (1 - c_f) f(i_j | B \cup \{i_1, i_2, \ldots, i_{j-1}\}) \), for any \( i = 1, \ldots, r \). Summing the \( r \) inequalities

\[
f(A) - f(A \cap B) \geq (1 - c_f) [f(A \cup B) - f(B)]
\]

which implies the lemma.

**Corollary 21:** Consider a nondecreasing \( f : 2^V \mapsto \mathbb{R} \) such that \( f(\emptyset) = 0 \). Then, for any \( A, B \subseteq V \) such that \( A \cap B = \emptyset \)

\[
f(A) + \sum_{i=1}^{|B|} f(b_i) \geq (1 - c_f) f(A) + \sum_{i=1}^{|B|} f(b_i)
\]

\[
= (1 - c_f) f(A \cup \{b_1\}) + \sum_{i=2}^{|B|} f(b_i)
\]

\[
\geq (1 - c_f) f(A \cup \{b_1, b_2\}) + \sum_{i=3}^{|B|} f(b_i)
\]

\[
\vdots
\]

\[
\geq (1 - c_f) f(A) + \sum_{i=1}^{|B|} f(b_i)
\]

where (23) holds since \( 0 \leq c_f \leq 1 \), and the remaining inequalities are implied by applying Lemma 20 multiple times \( (A \cap B = \emptyset) \) implies \( A \setminus \{b_1\} \neq \emptyset, A \cup \{b_1\} \setminus \{b_2\} \neq \emptyset, \ldots, A \cup \{b_1, b_2, \ldots, b_{|B|-1}\} \setminus \{b|B) \neq \emptyset) \). If \( A = \emptyset \), then the proof follows the same reasoning as mentioned above but now we need to start from the following inequality, instead of (23)

\[
\sum_{i=1}^{|B|} f(b_i) \geq (1 - c_f) f(\{b_1\}) + \sum_{i=2}^{|B|} f(b_i).
\]

**Lemma 22:** Consider the sets \( S_{1,1}, \ldots, S_{T,1} \) selected by RAM’s lines 3–4. Also, for all \( t = 1, \ldots, T, \) let \( O_t \) be any subset of \( \mathcal{V}_t \setminus S_{t,1} \) such that \( |O_t| \leq \alpha_t - \beta_t \). Then

\[
f(S_{1,2}, \ldots, S_{T,2}) \geq (1 - c_f)^2 f(O_{1:T}).
\]

(24)
Proof of Lemma 22: For all $t = 1, \ldots, T$, let $R_t \triangleq A_t \setminus B_t$; namely, $R_t$ is the set that remains after the optimal (worst-case) removal of $B_t$ from $A_t$. Furthermore, let $s_{t,1}^i, t_{1,2} \in S_{1,2}$ denote the $i$th element added to $S_{1,2}$ per RAM’s lines 5–8, i.e., $S_{1,2} = \{s_{t,1}^i, \ldots, s_{t,2}^i\}$. Additionally, for all $i = 1, \ldots, \alpha_t - \beta_t$, denote $s_{t,2}^i \triangleq (s_{t,1}^i, \ldots, s_{t,2}^i)$, and set $s_{0,2}^i \triangleq \emptyset$. Next, order the elements in each $O_t$ so that $O_t = \{o_{t,1}, \ldots, o_{t,\alpha_t-\beta_t}\}$ and if $o_{t,i} \in S_{1,2}$, then $o_{t,i} = s_{t,2}^i$, i.e., order the elements so that the common elements in $O_t$ and $S_{1,2}$ appear at the same index. Moreover, for all $i = 1, \ldots, \alpha_t - \beta_t$, denote $O_t^i \triangleq \{o_{t,1}^i, \ldots, o_{t,\alpha_t}^i\}$, and also set $O_t^0 \triangleq \emptyset$. Finally, let: $O_{1,:} \triangleq (O_1, \ldots, O_T); O_{1,0} \triangleq \emptyset; S_{1,2} \triangleq (S_{1,1}, S_{1,2}, S_{2,1}, S_{2,2});$ and $S_{1,0,2} \triangleq \emptyset$. Then

$$
 f(O_{1,:}) = \frac{1}{1 - c_f} \sum_{t=1}^{T} \sum_{i=1}^{\alpha_t - \beta_t} f(o_{t,i}^1 | R_{1:t-1} \cup O_{1,t-1}^{i-1})
$$

(25)

Lemma 23: Consider the sets $S_{1,1}, \ldots, S_{1,1}, S_{1,2}$ selected by RAM’s lines 3–4. Also, for all $t = 1, \ldots, T$, let in Algorithm 2 be $K_t = V_t \setminus S_{1,1}$ and $\delta_t = \alpha_t - \beta_t$. Finally, consider $P_t$ such that $P_t \subseteq K_t$, $|P_t| \leq \delta_t$, and $f(P_{1:T})$ is maximal, that is,

$$
 P_{1:T} \in \arg \max_{P_t \subseteq K_t, |P_t| \leq \delta_t} f(P_{1:T}).
$$

(30)

Then, $f(M_{1:T}) \geq (1 - c_f) f(P_{1:T}).$

Proof of Lemma 23: The proof is the same as that of [23, Th. 6].

Corollary 24: Consider the sets $S_{1,1}, \ldots, S_{1,1}, S_{2,2}$ selected by RAM’s lines 3–4, as well as, the sets $S_{1,2}, S_{2,2}, S_{2,2}$ selected by RAM’s lines 5–8. Finally, consider $K_t = V_t \setminus S_{1,1}$ and $\delta_t = \alpha_t - \beta_t$, and $P_t$ per (30). Then,

$$
f(S_{1,2}, \ldots, S_{2,2}) \geq \min_{\beta \leq \delta} \max_{P_t \subseteq V_t \setminus \{A_t\} \setminus |A_t| \leq \alpha_t} f(P_{1:T}).
$$

(37)

Let in (37) $w(A_t \setminus \{A_t\}) \triangleq f(P_{1:T}, \setminus \{A_t\} \setminus \{A_t\})$; we prove that the following holds true:

$$
z(\hat{P}_{1:T}) \geq \max_{\hat{A}_t \subseteq V_t \setminus \{A_t\} \setminus |A_t| \leq \alpha_t} \min_{\beta \leq \delta} w(\hat{A}_t \setminus \{A_t\}).
$$

(38)

Particularly, for any $\hat{A}_t \subseteq V_t$ such that $|\hat{A}_t| \leq \alpha_t$, and any $S_{1,1} \subseteq V_t$ such that $|S_{1,1}| \leq \beta_t$, it is

$$
\max_{\beta \leq \delta} w(\hat{A}_t \setminus S_{1,1}) \geq w(\hat{A}_t \setminus S_{1,1}).
$$

(39)
From (39), following the same reasoning as for the derivation of (36) from (35), considering in (39), the $\mathcal{S}_{T,1}$ to be the free variable, we get

$$
\min_{\mathcal{B}_T \subseteq \mathcal{V}_T : |\mathcal{B}_T| \leq \beta_T} \max_{\mathcal{A}_T \subseteq \mathcal{V}_T : |\mathcal{A}_T| \leq \alpha_T} w(\mathcal{A}_T \setminus \mathcal{B}_T) \geq \min_{\mathcal{B}_T \subseteq \mathcal{V}_T : |\mathcal{B}_T| \leq \beta_T} w(\mathcal{A}_T \setminus \mathcal{B}_T). \tag{40}
$$

Now, (40) implies (38). The reason (40) holds for any $\mathcal{A}_T \subseteq \mathcal{V}_T$ such that $|\mathcal{A}_T| \leq \alpha_T$, while the left-hand side of (40) is equal to $z(\mathcal{P}_{1:T}^{-1})$, which is independent of $\mathcal{A}_T$; therefore, if we maximize the right-hand side of (40) with respect to $\mathcal{A}_T$, then indeed we get (38).

All in all, due to (38), (36) becomes

$$
\min_{\mathcal{B}_T \subseteq \mathcal{V}_T : |\mathcal{B}_T| \leq \beta_T} h(S_{1,1}, \ldots, S_{T-1,1}, \mathcal{B}_T) \geq \min_{\mathcal{A}_T \subseteq \mathcal{V}_T : |\mathcal{A}_T| \leq \alpha_T} f(\mathcal{P}_{1:T}^{-1}, \mathcal{A}_T \setminus \mathcal{B}_T). \tag{41}
$$

The left-hand side of (41) is a function of $S_{1,1}, \ldots, S_{T-1,1}$; denote it as $h^*(S_{1,1}, \ldots, S_{T-1,1})$. Similarly, the right-hand side of (41) is a function of $\mathcal{P}_{1:T}^{-1}$; denote it as $f^*(\mathcal{P}_{1:T}^{-1})$. Given these notations, (41) is equivalently written as

$$
h^*(S_{1,1}, \ldots, S_{T-1,1}) \geq f^*(\mathcal{P}_{1:T}^{-1}) \tag{42}
$$

which has the same form as (34). Therefore, by following the same steps as those we used from (34) and onward, we similarly get

$$
\min_{\mathcal{B}_T \subseteq \mathcal{V}_T : |\mathcal{B}_T| \leq \beta_T} h(S_{1,1}, \ldots, S_{T-2,1}, \mathcal{B}_T) \geq \min_{\mathcal{A}_T \subseteq \mathcal{V}_T : |\mathcal{A}_T| \leq \alpha_T} f(\mathcal{P}_{1:T-2}^{-1}, \mathcal{A}_T \setminus \mathcal{B}_T) \tag{43}
$$

which, given the definitions of $h^*(\cdot)$ and $f^*(\cdot)$, is equivalent to

$$
\min_{\mathcal{B}_T \subseteq \mathcal{V}_T : |\mathcal{B}_T| \leq \beta_T} h(S_{1,1}, \ldots, S_{T-2,1}, \mathcal{B}_T) \geq \min_{\mathcal{A}_T \subseteq \mathcal{V}_T : |\mathcal{A}_T| \leq \alpha_T} f(\mathcal{P}_{1:T-2}^{-1}, \mathcal{A}_T \setminus \mathcal{B}_T). \tag{44}
$$

Equation (44) has the same form as (41). Therefore, repeating the same steps as mentioned above for another $T - 2$ times [starting now from (43) instead of (41)], we get

$$
\min_{\mathcal{B}_T \subseteq \mathcal{V}_T : |\mathcal{B}_T| \leq \beta_T} \min_{\mathcal{A}_T \subseteq \mathcal{V}_T : |\mathcal{A}_T| \leq \alpha_T} f(\mathcal{P}_{1:T}^{-1}, \mathcal{A}_T \setminus \mathcal{B}_T) \tag{45}
$$

and hence the following holds:

$$
\min_{\mathcal{B}_1 \subseteq \mathcal{V}_1 : |\mathcal{B}_1| \leq \beta_1} \ldots \min_{\mathcal{B}_T \subseteq \mathcal{V}_T : |\mathcal{B}_T| \leq \beta_T} h(\mathcal{B}_{1:T}) \leq f(\mathcal{P}_{1:T}). \tag{46}
$$

\section*{B Proof of Proposition 2}

We compute the running time of RAM’s line 3 and lines 5–8. Line 3 needs $|\mathcal{V}_l|\tau_I + |\mathcal{V}_l| \log(|\mathcal{V}_l|)$ time; it asks for $|\mathcal{V}_l|$ evaluations of $f$, and their sorting, which takes $|\mathcal{V}_l| \log(|\mathcal{V}_l|) + |\mathcal{V}_l| + O(|\mathcal{V}_l|)$ time (using, e.g., the merge sort algorithm). Lines 5–8 need $(\alpha_T - \beta_T)(|\mathcal{V}_l|\tau_f + |\mathcal{V}_l|)$ time: the while loop is repeated $\alpha_T - \beta_T$ times, and during each loop at most $|\mathcal{V}_l|$ evaluations of $f$ are needed (line 5), plus at most $|\mathcal{V}_l|$ steps for a maximal element to be found (line 6). Hence, RAM runs at each $t$ in $(\alpha_T - \beta_T)(|\mathcal{V}_l|\tau_f + |\mathcal{V}_l|)$ time.

\section*{C Proof of Theorem 10}

We first prove (6) and then (5). We use the notation as follows:

1. $S_{1,t}^+ \equiv S_{1,t} \setminus B_t^*$, i.e., $S_{1,t}^+$ is the remaining set after the optimal (worst-case) removal $B_t^*$
2. $S_{1,t}^- \equiv S_{1,t} \setminus B_t^*$
3. $P_{1:T}$ be a solution to (30).

\textbf{Proof of (6):} For $T > 1$, we have

$$
f(A_{1:T} \setminus B_{1:T}^*) = f(S_{1,1}^+ \cup S_{1,2}^+ \cup \ldots \cup S_{T,1}^+ \cup S_{T,2}^+) \tag{47}
$$

$$
(1 - c_f) \sum_{t=1}^T \sum_{v \in S_{1,t}^+ \cup S_{1,t}^+ \cup S_{T,1}^+ \cup S_{T,2}^+} f(v) \tag{48}
$$

$$
(1 - c_f) \sum_{t=1}^T \sum_{v \in S_{1,t}^+ \cup S_{1,t}^+ \cup S_{T,1}^+ \cup S_{T,2}^+} f(v) \tag{49}
$$

where (45) follows from the definitions of $S_{1,1}^+$ and $S_{1,2}^+$, and following (46), due to Lemma 19; (47) follows from (46), because: for all $v \in S_{1,t}^+$ and $v' \in S_{1,t}^+ \setminus S_{1,t}$, it is $f(v) \geq f(v')$, and $S_{1,t} = (S_{1,t}^+ \cup S_{1,t}^+) \cup S_{1,t}^+$ (48) follows from (47) due to Corollary 21; (49) follows from (48) due to Corollary 24; finally, (50) follows from (49) due to Lemma 25.

For $T = 1$, the proof follows the same steps up to (48), at which point $f(S_{1,1}^+) \geq (1 - c_f)f(P_1)$ instead, due to Lemma 23 (since $S_{1,1}^+ = M_1$).

\textbf{Proof of (5):} For $T > 1$, we follow similar steps

$$
f(A_{1:T} \setminus B_{1:T}^*) = f(S_{1,1}^+ \cup S_{1,2}^+ \cup \ldots \cup S_{T,1}^+ \cup S_{T,2}^+) \tag{51}
$$

Given $\mathcal{P}_{1:T}^{-1}$, the following holds:

$$
\min_{\mathcal{B}_1 \subseteq \mathcal{V}_1 : |\mathcal{B}_1| \leq \beta_1} \ldots \min_{\mathcal{B}_T \subseteq \mathcal{V}_T : |\mathcal{B}_T| \leq \beta_T} h(\mathcal{B}_{1:T}) \leq f(\mathcal{P}_{1:T}). \tag{46}
$$

$\blacksquare$
where (51) follows from the definitions of $S_{i1}', S_{i2}';$ (52) follows from (51) due to Lemma 18 and the fact that $c_f = \kappa_f$ for $f$ being submodular; (53) follows from (52) because for all $v \in S_{i1}'$ and $v' \in S_{i2}',$ it is $f(v) \geq f(v'),$ while $S_{i2}' = (S_{i2}' \setminus S_{i2}'' \cup S_{i2}''$; (54) follows from (53) because $f$ is submodular and, as a result, $f(S) + f(S^\prime) \geq f(S \cup S^\prime),$ for any $S, S^\prime \subseteq V [63, Proposition 2.1];$ (55) follows from (54) due to Corollary 24, along with the fact that since $f$ is monoton monoton Submodular submodular it is $c_f = \kappa_f;$ finally, (56) follows from (55) due to Lemma 25.

For $T = 1,$ the proof follows the same steps up to (54), at which point $f(S_{12}') \geq 1/\kappa_f(1 - e^{-\kappa_f}) f(P_1),$ due to [27, Th. 5.4].

D Proof of Theorem 13

To prove (7), we have

$$ f(A_{i,j} \setminus B_{i,j}^1) = f(M_{i,j}) \frac{f(A_{i,j} \setminus B_{i,j}^1)}{f(M_{i,j})} \geq \begin{cases} \frac{1 - e^{-\kappa_f}}{\kappa_f} \frac{f(A_{i,j} \setminus B_{i,j}^1)}{f(M_{i,j})} f(P_1), & t = 1 \\ \frac{1}{1 + \kappa_f} \frac{f(A_{i,j} \setminus B_{i,j}^1)}{f(M_{i,j})} f(P_1), & t > 1 \end{cases} $$

(57)

where (57) holds since [27, Th. 5.4] implies $f(M_{i,j}) \geq 1/\kappa_f(1 - e^{-\kappa_f}) f(P_1),$ while [27, Th. 2.3] implies $f(M_{i,j}) \geq 1/(1 + \kappa_f) f(P_1).$ Finally, (58) is proved following the same steps as in Lemma 25 proof.

The proof of (8) follows similar steps as mentioned above but it is based instead on Lemma 23.

E Proof of Theorem 14

It can be verified that for $t = 1$ (7) is tight for any $\beta_t \leq \alpha_t$ for the families of functions in [27, Th. 5.4], and for $t > 1,$ it is tight for the families of functions in [27, Th. 2.12]. Similarly, it can be verified (8) is optimal for the families of functions in [23, Th. 8] for $\alpha_t = |V_t|^{1/2}$ and any $\beta_t \leq \alpha_t - |V_t|^{1/3}.$

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